

Course Code	Algebra and Calculus		L	T	P	C
20ABS9901			3	0	0	3
Pre-requisite	Matrices	Semester	I - I			
Course Outcomes (CO):						
CO1: Make use of matrix algebra techniques that is needed by engineers for practical application CO2: Utilize mean value theorems to real life problems. CO3: Interpret with functions of several variables which is useful in optimization. Variables which is useful in optimization. CO4: Analyze 2-dimensional and 3- dimensional concepts in coordinate systems CO5: utilize the concept of special functions.						
UNIT - I	Matrix Operations and Solving Systems of Linear Equations		12 Hrs			
Rank of a matrix by echelon form, solving system of homogeneous and non-homogeneous equations linear equations. Eigen values and Eigen vectors and their properties, Cayley-Hamilton theorem (without proof), finding inverse and power of a matrix by Cayley-Hamilton theorem						
UNIT - II	Quadratic Forms and Mean Value Theorems		9 Hrs			
Diagonalisation of a matrix, quadratic forms and nature of the quadratic forms, reduction of quadratic form to canonical forms by orthogonal transformation. Rolle's Theorem, Lagrange's mean value theorem, Cauchy's mean value theorem, Taylor's and Maclaurin's theorems with remainders (without proof);						
UNIT - III	Multivariable calculus		9 Hrs			
Partial derivatives, total derivatives, chain rule, change of variables, Jacobians, maxima and minima of functions of two variables, method of Lagrange multipliers.						
UNIT - IV	Multiple Integrals		10 Hrs			
Double integrals, change of order of integration, double integration in polar coordinates, change of Variables in double integration (Cartesian to polar), areas enclosed by plane curves. Evaluation of triple integrals.						
UNIT - V	Special Functions		10 Hrs			
Beta and Gamma functions and their properties, relation between beta and gamma functions, Bessel functions, Bessel's equation, Recurrence formulae or $J_n(x)$, Generating function- Orthogonality of Bessel's functions.						
Textbooks:						
1. B. S. Grewal, Higher Engineering Mathematics, 44/e, Khanna Publishers, 2017. 2. Erwin Kreyszig, Advanced Engineering Mathematics, 10/e, John Wiley & Sons, 2011.						
Reference Books:						
1. Dr.T.K.V Iyengar, B.Krishna Gandhi, S. Ranganatham amd M.V.S.S.N Prasad, Mathematics – 1, S.Chand publications. 2. R. K. Jain and S. R. K. Iyengar, Advanced Engineering Mathematics, 3/e, Alpha Science International Ltd., 2002. 3. B.V.Ramana, Higher Engineering Mathematics, Mc Graw Hill Education. 4. N.Bali, M.Goyal, C.Watkins, Advanced Engineering Mathematics, Infinity Science Press.						

Mapping of course outcomes with program outcomes

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	3													
CO2	3													
CO3	3													
CO4		3												
CO5		3												

(Levels of Correlation, viz., 1-Low, 2-Moderate, 3 High)

(Levels of Correlation, viz., 1-Low, 2-Moderate, 3 High)

Course Code	Problem Solving And Programming		L	T	P	C
20AES0501			3	0	0	3
Pre-requisite	Basic Mathematics	Semester	I - I			
Course Objectives:						
<ul style="list-style-type: none">• Introduce the internal parts of a computer, and peripherals.• Introduce the Concept of Algorithm and use it to solve computational problems• Identify the computational and non-computational problems• Teach the syntax and semantics of a C Programming language• Demonstrate the use of Control structures of C Programming language• Illustrate the methodology for solving Computational problems						
Course Outcomes (CO):						
CO1: Able to know interconnection of peripherals and connects of algorithms and flowcharts CO2: Able to know problem solving aspects, design and analysis of algorithm CO3: Able to know flow control, input output and implementation functions CO4: Able to solve computational problems using functions, array and pointers CO5: Able to organise real world heterogeneous data and apply searching ,sorting techniques with exception handling						
UNIT - I				8 Hrs		
Computer Fundamentals: What is a Computer, Evolution of Computers, Generations of Computers, Classification of Computers, Anatomy of a Computer, Memory revisited, Introduction to Operating systems, Operational overview of a CPU. Introduction to Programming, Algorithms and Flowcharts: Programs and Programming, Programming languages, Compiler, Interpreter, Loader, Linker, Program execution, Fourth generation languages, Fifth generation languages, Classification of Programming languages, Structured programming concept, Algorithms, Pseudo-code, Flowcharts, Strategy for designing algorithms, Tracing an algorithm to depict logic, Specification for converting algorithms into programs.						
UNIT - II				9 Hrs		
Introduction to computer problem solving: Introduction, the problem-solving aspect, top-down design, implementation of algorithms, the efficiency of algorithms, and the analysis of algorithms. Fundamental algorithms: Exchanging the values of two variables, counting, summation of a set of numbers, factorial computation, sine function computation, generation of the Fibonacci sequence, reversing the digits of an integer.						
UNIT - III				8 Hrs		
Types, Operators, and Expressions: Variable names, data types and sizes, constants, declarations, arithmetic operators, relational and logical operators, type conversions, increment and decrement operators, bitwise operators, assignment operators and expressions, conditional expressions precedence and order of evaluation. Input and output: standard input and output, formatted output-Printf, formatted input-Scanf. Control Flow: Statements and blocks, if-else, else-if, switch, Loops-while and for, Loops-Do- while, break and continue, Goto and labels. Functions and Program Structure: Basics of functions, functions returning non-integers, external variables, scope variables, header variables, register variables, block structure, initialization, recursion, the C processor.						
UNIT - IV				9 Hrs		
Factoring methods: Finding the square root of a number, the smallest divisor of a number, the greatest common divisor of two integers, generating prime numbers. Pointers and arrays: Pointers and addresses, pointers and function arguments, pointers and arrays, address arithmetic, character pointers and functions, pointer array; pointers to pointers, Multi-dimensional arrays, initialization of arrays, pointer vs. multi-dimensional arrays, command line arguments, pointers to functions, complicated declarations. Array Techniques: Array order reversal, finding the maximum number in a set, removal of duplicates from an order array, finding the k th smallest element						
UNIT - V				9 Hrs		
Sorting and Searching: Sorting by selection, sorting by exchange, sorting by insertion, sorting by partitioning, binary search. Structures: Basics of structures, structures and functions, arrays of structures, pointers to structures, self-referential structures, table lookup, typedef, unions, bit-fields. Some other Features: Variable-length argument lists, formatted input-Scanf, file access, Error handling-stderr and exit, Line Input and Output, Miscellaneous Functions.						
Textbooks:						
<ol style="list-style-type: none">1. Pradip Dey, and Manas Ghosh, "Programming in C", 2018, Oxford University Press.2. R.G. Dromey, "How to Solve it by Computer". 2014, Pearson.3. Brian W. Kernighan, and Dennis M. Ritchie, "The C Programming Language", 2nd Edition, Pearson.						

Reference Books:
<ol style="list-style-type: none"> 1. RS Bichkar “Programming with C”, 2012, Universities Press. 2. Pelin Aksoy, and Laura Denardis, “Information Technology in Theory”, 2017, Cengage Learning. 3. Byron Gottfried and Jitender Kumar Chhabra, “Programming with C”, 4th Edition, 2019, McGraw Hill Education.
Online Learning Resources:
www.nptel.ac.in

Mapping of course outcomes with program outcomes

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	2	2											3	
CO2	3	3	2										2	
CO3	2	3	3										2	
CO4	2	1	3	2									2	
CO5	2	1	3	3	2			2				3	2	2

(Levels of Correlation, viz., 1-Low, 2-Moderate, 3 High)

ATTS TPT. CSE

Course Code	Engineering Graphics			L	T	P	C
20AES0301				1	0	4	3
Pre-requisite	NIL	Semester	I - I				
Course Outcomes (CO):							
CO1: Ability to discuss the conventions and methods of Engineering Drawing CO2: Ability to demonstrate drafting practices, visualization and projection skills CO3: Ability to perform basic sketching techniques of Engineering components CO4: Ability to draft the orthographic and pictorial views of a given Engineering components CO5: Ability to increasingly use architectural and engineering scales							
UNIT – I				8 Hrs			
Introduction to Engineering graphics: Principles of Engineering Graphics and their significance-Conventions in drawing-lettering - BIS conventions. a) Conic sections including the rectangular hyperbola- general method only, b) Cycloid, epicycloids and hypocycloid							
UNIT – II				9 Hrs			
Projection of points, lines: Projection of points in any quadrant, lines inclined to one or both planes, finding true lengths, angle made by line, traces							
UNIT – III				8 Hrs			
Projections of Planes: Projection of points in any quadrant, lines inclined to one or both planes, finding true lengths, angle made by line. Projections of regular plane surfaces. Projections of Solids: Projections of regular solids inclined to one or both planes by rotational or auxiliary views method.							
UNIT – IV				9 Hrs			
Sections of solids: Section planes and sectional view of right regular solids- prism, cylinder, pyramid and cone. True shapes of the sections. Development of surfaces: Development of surfaces of right regular solids-prism, cylinder, pyramid, cone and their sectional parts.							
UNIT – V				9 Hrs			
Orthographic Projections: Systems of projections, conventions and application to orthographic projections. Isometric Projections: Principles of isometric projection- Isometric scale; Isometric views: lines, planes, figures, simple and compound solids.							
Textbooks and Reference Books:							
K.L.Narayana & P.Kannaiah, Engineering Drawing, 3/e, Scitech Publishers N.D.Bhatt, Engineering Drawing, 53/e, Charotar Publishers Dhanajay A Jolhe, Engineering Drawing, Tata McGraw-Hill Shah and Rana, Engineering Drawing, 2/e, Pearson Education Basant Agarwal & C.M.Agarwal, Engineering Drawing, Tata McGraw-Hill							
Online Learning Resources:							
YouTube: http://sewor,Carleton.cag,kardos/88403/drawings.html conic sections-online, red woods.edu							

Mapping of course outcomes with program outcomes

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	1													
CO2		3												
CO3	2													
CO4			3											
CO5					1									

(Levels of Correlation, viz., 1-Low, 2-Moderate, 3 High)

Course Code	Information Technology And Numerical Methods		L	T	P	C
20AES0505			3	0	0	3
Pre-requisite	Basic Computer Knowledge	Semester	I - I			
Course Outcomes (CO):						
CO1: Usage of Digital World and Exploring Cyber space CO2: Explain the needs of hardware and software required for a computation task. CO3: Peripheral devices, networking and internet concepts						
UNIT - I						8 Hrs
INTRODUCTION TO INFORMATION TECHNOLOGY Your Digital World: The Practical User: How Becoming Computer Savvy Benefits You, Information Technology & Your Life: The Future Now, Infotech Is All Pervasive: Cell phones, Email, the Internet, & the E-World, The "All-Purpose Machine": The Varieties of Computers, Understanding Your Computer: How Can You Customize (or Build) Your Own PC?, Where Is Information Technology Headed? THE INTERNET & THE WORLD WIDE WEB Exploring Cyberspace: Connecting to the Internet: Narrowband, Broadband, & Access Providers, How Does the Internet Work? The World Wide Web, Email & Other Ways of Communicating over the Net, The Online Gold Mine: Telephony, Multimedia, Webcasting, Blogs, E-Commerce, & the Social Web, The Intrusive Internet: Snooping, Spamming, Spoofing, Phishing, Pharming, Cookies, & Spyware.						
UNIT - II						9 Hrs
SOFTWARE Tools for Productivity & Creativity: SOFTWARE: TOOLS FOR PRODUCTIVITY & CREATIVITY, System Software: The Power Behind the Power, The Operating System: What It Does? Other System Software: Device Drivers & Utility Programs, Common Features of the User Interface, Common Operating Systems, Application Software: Getting Started, Word Processing, Spreadsheets, Database Software, Specialty Software HARDWARE: THE CPU & STORAGE How to Choose a Multimedia Computer System: HARDWARE: THE CPU & STORAGE: HOW TO CHOOSE A MULTIMEDIA COMPUTER SYSTEM, Microchips, Miniaturization, & Mobility, the System Unit: The Basics, More on the System Unit, Secondary Storage, Future Developments in Processing & Storage						
UNIT - III						8 Hrs
HARDWARE: INPUT & OUTPUT Taking Charge of Computing & Communications: Input & Output, Input Hardware, Output Hardware, Input & Output Technology & Quality of Life: Health & Ergonomics, The Future of Input & Output COMMUNICATIONS, NETWORKS, & SAFEGUARDS The Wired & Wireless World: From the Analog to the Digital Age, Networks, Wired Communications Media, Wireless Communications Media, Cyber Threats, Hackers, & Safeguards						

Mapping of course outcomes with program outcomes

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	3	2			2							2	2	
CO2	3	3	2						2			2	2	
CO3	3	2			2							2		

(Levels of Correlation, viz., 1-Low, 2-Moderate, 3 High)

20AES0505	Numerical Methods	
Pre-requisite	Basic Statistics	I-I
Course Outcomes:		
CO4: Analyze the concepts of Errors, Algebraic & Transcendental Equations to solve different Engineering problems CO5: Analyze Interpolation using the concepts of the numerical methods and apply the Integration in numerical methods CO6: Apply the concepts of O.D.E on numerical method		
UNIT – I		8 Hrs
Errors in Numerical computations: Errors and their Accuracy, Mathematical Preliminaries, Errors and their Analysis, Absolute, Relative and Percentage Errors, A general error formula, Error in a series approximation. Solution of Algebraic and Transcendental Equations: The Bisection Method – The Method of False Position– Newton-Raphson Method, Solution of linear simultaneous equation: Crout’s triangularisation method, Gauss - Seidal iteration method.		
UNIT – II		8 Hrs
Interpolation: Newton’s forward and backward interpolation formulae – Lagrange’s formulae. Gauss forward and backward formula, Stirling’s formula, Bessel’s formula. Curve fitting: Fitting of a straight line – Second degree curve – Exponential curve-Power curve by method of least squares. Numerical Differentiation for Newton’s interpolation formula. Numerical Integration: Trapezoidal rule – Simpson’s 1/3 Rule – Simpson’s 3/8 Rule.		
UNIT – III		8 Hrs
Numerical solution of Ordinary Differential equations: Solution by Taylor’s series-Picard’s Method of successive Approximations-Euler’s Method- Runge - Kutta Methods. Numerical solutions of Laplace equation using finite difference approximation. Initial Value Problem, Eigen Value Problem and Boundary-value Problem		
Textbooks:		
1. Using Information Technology 9th Edition By Brian Williams and Stacey Sawyer, Mcgraw Hill Publications 2. “Computer Oriented Numerical Methods” by V Rajaraman		
Reference Books:		
1. Uttam K Roy, –Web TechnologiesI, Oxford University Press, 1st Edition, 2010. 2. HTML and CSS: Design and Build Websites 1st Edition by Jon Duckett (Author) india price 3. Steven Holzner, –The Complete Reference PHPI, Tata McGraw-Hill, 1st Edition, 2007. 4. HTML & CSS: The Complete Reference, Fifth Edition (Complete Reference Series) 5. Deitel and Deitel and Nieto, –Internet and World Wide Web - How to ProgramI, Prentice Hall, 5 th Edition, 2011. 6. Numerical Methods by E Balaguruswamy		
Online Learning Resources:		
1. http://www.scoopworld.in 2. http://www.sxecw.edu.in 3. http://www.technofest2u.blogspot.com 4. http://www.ptutorial.com/php-example/php-upload-image 5. http://www.ptutorial.com/php-example/php-change-case 6. https://www.math.ust.hk/~machas/numerical-methods.pdf		

Mapping of course outcomes with program outcomes

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO4	3													
CO5	3													
CO6	3													

(Levels of Correlation, viz., 1-Low, 2-Moderate, 3 High)

Course Code	Computer Science And Engineering Workshop		L	T	P	C
20AES0506			0	0	3	1.5
Pre-requisite	Basic Computer Knowledge	Semester	I - I			
Course Outcomes (CO):						
<p>CO1: Assemble and disassembling parts of a computer CO2: Develop Documents using Word processors CO3: Develop presentations using the presentation tool CO4: Perform computations using spreadsheet tool CO5: Design Graphics, Videos and Web pages</p>						
Preparing your computer						
<p>Task 1: Assembling a Computer: Disassemble and assemble the PC back to working condition. Students should be able to trouble shoot the computer and identify working and non-working parts. Student should identify the problem correctly by various methods available (eg: beeps). Students should record the process of assembling and trouble shooting a computer.</p>						
<p>Task 2: Install Operating system: Student should install Linux on the computer. Student may install another operating system (including proprietary software) and make the system dual boot or multi boot. Students should record the entire installation process.</p>						
Productivity tools						
<p>Task 3: Word Processor: Students should be able to create documents using the word processor tool. Some of the tasks that are to be performed are inserting and deleting the characters, words and lines, Alignment of the lines, Inserting header and Footer, changing the font, changing the colour, including images and tables in the word file, making page setup, copy and paste block of text, images, tables, linking the images which are present in other directory, formatting paragraphs, spell checking, etc. Students should be able to prepare project cover pages, content sheet and chapter pages at the end of the task using the features studied. Students should submit a user manual of the word processor considered.</p>						
<p>Task 4: Spreadsheet: Students should be able to create, open, save the application documents and format them as per the requirement. Some of the tasks that may be practiced are Managing the worksheet environment, creating cell data, inserting and deleting cell data, format cells, adjust the cell size, applying formulas and functions, preparing charts, sorting cells. Students should submit a user manual of the Spreadsheet application considered.</p>						
<p>Task 5: Presentations: creating, opening, saving and running the presentations, selecting the style for slides, formatting the slides with different fonts, colours, creating charts and tables, inserting and deleting text, graphics and animations, bulleting and numbering, hyperlinking, running the slide show, setting the timing for slide show. Students should submit a user manual of the Presentation tool considered.</p>						
IoT						
<p>Task 6: Raspberry Pi Study the architecture of Raspberry pi, configure software, Install SD card, Connect the cables, Install Raspbian (or any other) operating system, Configure Wi-Fi, Remotely connect to your Raspberry Pi.</p>						
Story Telling						
<p>Task 7: Storytelling Use Adobe spark or any other tool to create Graphics, Webpages, and Videos.</p>						
Reference Books:						
<ol style="list-style-type: none"> 1. B. Govindarajulu, "IBM PC and Clones Hardware Trouble shooting and Maintenance", 2nd edition, Tata McGraw-Hill, 2002 2. "MOS study guide for word, Excel, Powerpoint & Outlook Exams", Joan Lambert, Joyce Cox, PHI. 3. "Introduction to Information Technology", ITL Education Solutions limited, Pearson Education. 4. Rusen, "Networking your computers and devices", PHI 5. Bigelows, "Trouble shooting, Maintaining & Repairing PCs", TMH. 						
Online Learning Resources:						
<ol style="list-style-type: none"> 1. https://www.adobe.com 2. https://www.raspberrypi.org 						

Mapping of course outcomes with program outcomes

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	2	2							2			2	2	
CO2	3	2	2		2				1			2	2	2
CO3	3	2	2		2	2			1			2	2	2
CO4	3	2	2		2	2			1			2	2	
CO5	3	3	2			2			2			2	2	2

(Levels of Correlation, viz., 1-Low, 2-Moderate, 3 High)

Course Code	Chemistry Lab		L	T	P	C
20ABS9909			0	0	3	1.5
Pre-requisite	Basics of chemical formulas and equations	Semester	I - I			
Course Outcomes (CO):						
<p>CO1: To familiarize the students with the basic concepts of chemistry of materials</p> <p>CO2: Prepare advanced polymer materials</p> <p>CO3: Measure the strength of an acid present in secondary batteries</p> <p>CO4: To familiarize with digital and instrumental methods of analysis</p>						
List of Experiments:						
<ol style="list-style-type: none"> Determination of Hardness of a groundwater sample. Estimation of iron (II) using Diphenylamine indicator (Dichrometry – Internal indicator method) Determination of pH metric titration of strong acid vs. strong base, Conductometric titration of strong acid vs. strong base Determination of Fe(II) in Mohr's salt by potentiometric method. Determination of percentage of Iron in Cement sample by colorimetry Determination of Strength of an acid in Pb-Acid battery Preparation of phenol-formaldehyde resin Preparation of TiO₂/ZnO nano particles Estimation of Calcium in port land Cement Adsorption of acetic acid by charcoal Thin layer chromatography 						

Mapping of course outcomes with program outcomes

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	3							2						
CO2	3		1					2						
CO3	3	1	1					2						
CO4	3		2					2						

(Levels of Correlation, viz., 1-Low, 2-Moderate, 3 High)

Course Code	Problem Solving And Programming Lab		L	T	P	C
20AES0503			0	0	3	1.5
Pre-requisite	Basic Mathematics	Semester	I - I			
Course Objectives:						
The course is designed to provide complete knowledge of C language. Students will be able to develop logics which will help them to create programs, applications in C. Also by learning the basic programming constructs they can easily switch over to any other language in future.						
Course Outcomes (CO):						
CO1: Assemble and disassembling parts of a Computer CO2: Identify to control structure to solving the problem CO3: Analyze different sorting algorithms CO4: Design solutions for computational problems CO5: Develop C programs which utilize the memory efficiently using programming constructs like pointers.						
Laboratory Experiments #						
<ol style="list-style-type: none"> Assemble and disassemble parts of a Computer Design a C program which reverses the number Design a C program which finds the second maximum number among the given list of numbers. Construct a program which finds the kth smallest number among the given list of numbers. Design an algorithm and implement using C language the following exchanges $a \leftarrow b \leftarrow c \leftarrow d \leftarrow a$ Develop a C Program which counts the number of positive and negative numbers separately and also compute the sum of them. Implement the C program which computes the sum of the first n terms of the series $\text{Sum} = 1 - 3 + 5 - 7 + 9$ Design a C program which determines the numbers whose factorial values are between 5000 and 32565. Design an algorithm and implement using a C program which finds the sum of the infinite series $1 - x^2/2! + x^4/4! - x^6/6! + \dots$ Design a C program to print the sequence of numbers in which each number is the sum of the three most recent predecessors. Assume first three numbers as 0, 1, and 1. Implement a C program which converts a hexadecimal, octal and binary number to decimal number and vice versa. Develop an algorithm which computes the all the factors between 1 and 100 for a given number and implement it using C. Construct an algorithm which computes the sum of the factorials of numbers between m and n. Design a C program which reverses the elements of the array. Given a list of n numbers, Design an algorithm which prints the number of stars equivalent to the value of the number. The stars for each number should be printed horizontally. Implement the sorting algorithms a. Insertion sort b. Exchange sort c. Selection sort d. Partitioning sort. Illustrate the use of auto, static, register and external variables. Design algorithm and implement the operations creation, insertion, deletion, traversing on a singly linked list. Develop a C program which takes two numbers as command line arguments and finds all the common factors of those two numbers. Design a C program which sorts the strings using array of pointers. 						
Instructors may add some experiments to the above list. Moreover, 50% of the experiments are to be changed every academic year. Instructors can choose the experiments, provided those experiments are not repetitions.						
Textbooks:						
<ol style="list-style-type: none"> Pradip Dey, and Manas Ghosh, "Programming in C", 2018, Oxford University Press. R.G. Dromey, "How to Solve it by Computer". 2014, Pearson. Brian W. Kernighan, and Dennis M. Ritchie, "The C Programming Language", 2nd Edition, Pearson. 						
Reference Books:						
<ol style="list-style-type: none"> B. Govindarajulu, "IBM PC and Clones Hardware Trouble shooting and Maintenance", Tata McGraw-Hill, 2nd edition, 2002. R.G. Dromey, "How to Solve it by Computer". 2014, Pearson. 						
Online Learning Resources:						
www.nptel.ac.in/cprogramming						

Mapping of course outcomes with program outcomes

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	2	2							2				2	
CO2	2	2	2										2	
CO3	2	2											2	
CO4	2	2	3	2									2	2
CO5	2	2	3	3	2							3	2	2

(Levels of Correlation, viz., 1-Low, 2-Moderate, 3 High)

AIITS TPT. CSE (DS)